

GLOUCESTER COUNTY PUBLIC SCHOOLS
FACILITIES USE FEE SCHEDULE

	Per	
<u>ADMINISTRATIVE PROCESSING</u>		
Application/Request Processing Fee	request	\$10.00
Application/Request Change or Cancellation Processing Fee	request	\$10.00
<u>INDOOR USAGE - ALL SCHOOLS</u>		
Auditorium and Stage	hour	\$ 50.00
Auditorium Lecture Areas/Wings (GHS)	hour	\$ 37.50
Cafeteria	hour	\$ 37.50
Cafeteria - Duke Rock Café (GHS Senior Cafeteria)	hour	\$ 37.50
Choral Room (GHS) (as dressing room only)	hour	\$ 37.50
Commons (GHS)	hour	\$ 37.50
Computer Lab (<i>personnel services* required</i>)	hour	\$ 50.00
Gymnasium	hour	\$ 37.50
Gymnasium - Auxiliary (GHS)	hour	\$ 37.50
Kitchen (<i>personnel services* required</i>)	hour	\$ 50.00
<u>OUTDOOR USAGE - GHS</u>		
Fields (baseball, softball, practice baseball/softball, practice football/field hockey/boys soccer, and field hockey/girls soccer)	day	\$ 20.00 per field
Field lighting (baseball or softball game field) for usage after dark	hour	\$ 25.00
Stadium to include restrooms and concession stand** (<i>personnel services* required</i>)	day	\$ 200.00
Stadium lighting for usage after dark	hour	\$ 25.00
Tennis courts	day	\$ 20.00
Tennis court lighting for usage after dark (automatic shutoff @ 10:00 p.m.)	hour	\$ 25.00
<i>** Concession usage must be approved by the Facilities Use Administrator/Activities Director</i>		
<u>DAMAGE DEPOSITS***</u>		
Auditorium - GHS / PEASLEY / TCWEC	request	\$ 500.00
Fields - GHS	request	\$ 500.00
Stadium / Track / Field - GHS	request	\$ 500.00
Tennis Courts - GHS	request	\$ 500.00
<i>*** Damage deposits will be returned following usage, contingent upon full payment, key return (if applicable), and satisfactory inspections.</i>		
<u>PERSONNEL (3 hour minimum)</u>		
<i>* Personnel fees will include:</i>		
Custodial/groundskeeper/supervisory services	hour	\$ 35.00
Computer lab services	hour	\$ 35.00
Kitchen services	hour	\$ 35.00
Technician services - GHS / PEA / TCWEC	hour	\$ 35.00

All fees and damage deposits are due seven (7) days from receipt of invoice.